



Cunningham League Rule Handbook

Youth League rules are subject to change at the discretion of the League Director at any time during the course of the season.

Player Rules

- **ABSOLUTELY NO CLEATS! INDOOR SHOES ONLY**
- **NO JEWELRY**
- NO SLIDE TACKLING
- SHIN GUARDS MANDATORY
- SHOW GOOD SPORTSMANSHIP AT ALL TIMES
- NO GUM IS PERMITTED IN THE FACILITY
- NO SPITTING
- *PLAYERS WILL NOT BE PERMITTED TO PLAY IF RULES ARE NOT FOLLOWED!

Team Rules

- ALL TEAMS MUST HAVE APPROPRIATE UNIFORMS
- NO REMATCHES ALLOWED
- NO ADDITIONAL PLAYERS ALLOWED AFTER SUBMITTING ROSTER
- NO FOUL LANGUAGE, OR VULGAR CHANTING FROM TEAM
- MINIMUM OF 5 PLAYERS REQUIRED TO START GAME FOR U14 & UP
- MINIMUM OF 6 PLAYERS REQUIRED TO START GAME FOR U13 & UNDER
- \$100 PENALTY FEE WILL BE INCURRED IF A TEAM FORFEITS A GAME
- REFEREE FEES MUST BE PAID PRIOR TO THE KICK-OFF

Spectator Rules

- NO OUTSIDE FOOD OR DRINK IS ALLOWED IN THE FACILITY
- NO FOUL LANGUAGE, OR VULGAR CHANTING FROM FANS
- NO SMOKING OR ALCOHOLIC BEVERAGES ON PREMISES
- CONTINUOUS VERBAL ABUSE TO REFEREE OR LEAGUE OFFICIAL WILL RESULT IN A 2 MINUTE PENALTY IN FAVOR OF OPPOSING TEAM
- SPECTATORS ARE RESPONSIBLE FOR SIBLINGS AT ALL TIMES

Scheduling

Games cannot be rescheduled or changed once the league schedule has been posted on the Global Ball Sports Centers website. **No exceptions!**

Eligibility

- All players must be born on or after August 1st in the year of the age group in which they are playing in accordance with USYSA rules:
 - Under 7 (8/1/02-7/31/03)
 - Under 8 (8/1/01-7/31/02)
 - Under 9 (8/1/00-7/31/01)
 - Under 10 (8/1/99-7/31/00)
 - Under 11 (8/1/98-7/31/99)
 - Under 12 (8/1/97-7/31/98)
 - Under 13 (8/1/96-7/31/97)
 - Under 14/15 (8/1/94-7/31/96)
 - Under 16-18 (8/1/91-7/31/94)
- Younger players are permitted to play “up” on older teams, but no player may play “down” on younger teams
- No player may be registered with more than one team or switch from one team to another in the same league

Field Play

- U7 to U12 : 40 minutes running time
Field Dimensions – 42 yards x 38 yard
7v7 (6 field players+goalkeeper)
Size 4 Ball
- U13 – 2 x 25 minute halves
Field Dimensions – 42 yards x 38 yard
7v7 (6 field players+goalkeeper)
Size 5 Ball
- U14 to U18 – 2 x 25 minute halves
Field Dimensions – 42 yards x 38 yard
6v6 (5 field players+goalkeeper)
Size 5 Ball
- No offsides
- Substitutions – on the fly
- Direct and Indirect – FIFA rules apply unless otherwise noted in these rules
- Penalty Kicks – FIFA rules apply

- Corner Kicks – FIFA rules apply
- Goal Kicks – FIFA rules apply – taken at goal box line

Running Time

All games in the U-7 to U-12 divisions are 40 minutes running time. There is a 2 minute break between games. Teams coming off must exit the field immediately. Teams coming on must be prepared to start the game immediately. NO WARM-UP TIME ALLOTTED.

- Time kept on the field by referee (running time)
- No overtime play
- Failure to field a team will result in a team forfeit
- Games start promptly according to league schedule regardless of a team is not present

Point System

Teams are awarded: 3 points for a win, 1 point for a tie, 0 points for a loss.

The league standings are determined by the following:

- Total Team Points
- Head to Head Competition
- Least Goals Against
- Goal Differential
- Most Shutouts

To avoid running up the score, all league games will be capped at a 5 goal maximum differential. Example: An 8 - 1 win will be recorded as 6 - 1.

If a team forfeits a game, the opposing team will be awarded with a win; five goals scored, and zero goals against.

All scores, results and standings will be posted on www.globallsportscenters.com.

Kick-off

The soccer ball will be placed on the X mark, located in the center of the field, to start games and after goals are scored.

- Opposing team must stand 5 yards back from the kick off marker
- The ball must be rolled forward over the midfield line, one full circumference of the ball, for ALL kick-offs

No Goal

- If the ball is kicked directly in on a kick-in, a kick-off or an indirect free kick

Boundaries

No throw-ins. Balls that go out of bounds will be played in by a Kick-In -- ball must be completely stopped and placed on the line where the ball went out. Players must stand 5 yards away from all kick-ins. In-bounding team has 5 seconds to get the ball in play.

Other boundary rules:

- Goal kicks must be taken from the goal kick markers. Located 1 yard from the end line
- Corner kicks must be placed on designated line or between line and corner flag

Online Team Roster

- A completed online team roster is due prior to the first scheduled game
- Rosters are not considered complete if players do not fill out an insurance waiver form
- Coaches may not add, cross out, or substitute players once the roster has been submitted
- Players cannot play for another team in the same league
- Player identification needs to be available prior to your first league game

For U-13 & Under:

- Each team is allowed 14 players on the roster

- Six field players and a goalkeeper consist of a team
- A minimum of 6 players is needed to field a team
- Less than 6 players result in an automatic team forfeit

For U14 & Up:

- Each team is allowed 16 players on the roster
- Five field players and a goalkeeper consist of a team
- A minimum of 5 players is needed to field a team
- Less than 5 players result in an automatic team forfeit

Team Bench & Substitutions

Team Sideline:

- Only two adults whose names are listed on the Coach's Agreement are permitted to coach from the team sideline
- All other adults must watch the game from the spectator area
- Players who are not playing need to be seated on their team sideline
- Team bags should not be taken on the field – only game ball and water
- Coaches and players must leave their team sideline immediately after their game
- Coaches and players may not cross over the designated team sideline area
- Players are responsible to clean up any garbage from their team sideline

Substitutions:

- Unlimited substitutions
- All players are substituted on the fly
- Substituted players must first come off the field before a new player may enter

- All substituting players and coaches must remain on team sideline during the game
- Coaches may not enter the field at any time unless the referee permits - failure to comply will result in a two-minute penalty
- Goalkeepers who are substituted must be differentiated with a different colored team shirt

Awards & Trophies

The first and second place teams are awarded Team Trophies and individual awards.

Fouls & Penalties

The following card system applies for fouls and penalties:

- Yellow Card = Two Minute Penalty
- Two Yellow Cards = Player Ejection from Game
- Red Card = Player Ejection from Game & Following League Game

Two-minute penalties occur when:

- Physical confrontation between players on or off the ball
- A player blatantly fouls another player
- A player delays the game in any form
- A player or coach who consistently argues with the referee
- A player, coach or parent uses abusive language
- A parent from a respective team does not comply with the parent acknowledge form or argues with a referee and/or league administrator
- A player purposely obstructs the flow of the game by using their hands

Power Play

A power play occurs when the referee gives a two-minute penalty to a player, coach or parent. The player who receives a two-minute penalty will have to remain on their bench until the referee signals that the two-minute penalty has ended.

- If the opposing team scores a goal during a power play the two minute penalty is terminated – player may enter the game again
- If players on both teams are issued a two minute penalty, both players must sit out the full two minute duration regardless if a goal is scored and may not enter the field of play until the referee signals them on
- If a goalkeeper receives a two-minute penalty, one of the goalkeeper's teammates must sit-out a two-minute duration
- If a coach or parent receives a two-minute penalty, one of the players on the team must sit out for a duration of two minutes

Free Kicks

Outdoor FIFA rules apply for all free kicks. Opposing players must provide 5 yards from the ball at all times.

The following indoor rules will result in an indirect free kick:

- If goalkeeper throws the ball over the midfield line (goalkeeper must play the ball with their feet outside their goal box before they can play the ball over midfield). Ball is spotted at midfield
- If goal kick is kicked over the midfield line without making contact with a player
- If a player stands within a one-yard radius of the goalkeeper on any free kick
- If ball makes contact with lights or ceiling of the facility

Penalty Kicks

A penalty kick is awarded against a team that commits a direct kick foul inside the goal box. Penalty kicks are taken from the top center of the goal box – indicated by penalty kick marker. All players, except for the goalkeeper and the kicker, must stand behind midfield until the ball is kicked.

Forfeited Games

The coach of the forfeited team agrees to pay a \$100.00 penalty fee when his/her team forfeits a game. Failure to submit the \$100.00 penalty fee prior to the next scheduled game will result in the team's dismissal from the league. Additionally, the forfeited team will be penalized three (3) points from the league standings on top of the forfeited game.

- Teams who are 5 minutes late to their scheduled game will automatically forfeit their match
- Teams who have less than the minimum number of players required at the start of match will forfeit their game
- No re-matches or make-ups will be awarded
- If game is forfeited, the opposing team may utilize game time slot for team training or an inner squad game
- No refunds of any kind are given once the team has registered in the league

Sportsmanship

Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. There will be no abuse of referees or league officials tolerated, verbal or otherwise. Any indication of such behavior by a coach or parent will result in immediate removal from the Cunningham Indoor Sports Center. We are all here to play soccer and have fun!

Referees

- The referee's will have sole jurisdiction over the conduct of the game. It is the responsibility of the winning team or in case of a tie, the home team, to report the score to the League Director located at the front desk
- If a referee terminates a game for any reason, the score at the time of the termination will stand

Protests

- No protests will be considered or permitted
- If the League Rules appear to be violated, the matter may be brought to the attention of the League Director for the final resolution
- All decisions made by the League Director will be final

Inclement Weather

Unfortunately we are unable to reschedule games due to inclement weather conditions.

If a team feels it is unsafe to attend a scheduled game due to inclement weather the coach must call the Cunningham Soccer Center a minimum of three hours prior to game time. If a team forfeits a scheduled game we will notify the opposing team as early as

possible. The opposing team has the option of using the facility for training during their scheduled game time. No fine will be levied to a team who does not attend a game due to inclement weather.

Dismissal from Youth League

The result of a coach, parent, or team fan involved in any type of physical confrontation with other spectators, referees and/or league officials will automatically disqualify **their entire team** from the league.

If not stated within this handbook, outdoor rules will apply to the indoor league. Any questions regarding the rules of the league should be directed to a Cunningham Soccer Center Official wearing Rough Riders apparel before the game.

Youth League Director

Bryan Grussgott
516-622-3900
bgrussgott@liroughriders.com